

## Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
150	Don't Throw That Away	Bug	New	Normal	Priprava prvega drafta za prijavo za nagrade za okoljevarstveni razvoj družbe	David Božjak	31.01.2012 07:55
2	eneraptor	Feature	New	Normal	Define and implement basic parts		25.11.2010 21:39
4	eneraptor	Feature	New	Normal	Succesfully compile and run a test program on ARM9		25.11.2010 21:39
5	eneraptor	Feature	New	Normal	Establish "the logic"		25.11.2010 21:41
6	eneraptor	Feature	New	Normal	Create function specifications		25.11.2010 21:42
7	eneraptor	Feature	New	Normal	Implement the applications		11.01.2011 15:37
8	eneraptor	Feature	Resolved	Normal	A working archive and archive managment	Janez Barbic	11.01.2011 15:37
9	eneraptor	Feature	New	Normal	Define the GUI and other I/O elements		25.11.2010 21:51
10	eneraptor	Feature	New	Normal	Connect external hardware to ARM9		25.11.2010 21:52
11	eneraptor	Feature	New	Normal	Finalize a working version of the system (live or as a simulation)		25.11.2010 21:53
12	eneraptor	Feature	New	Normal	Prepare the presentation		25.11.2010 21:54
140	Don't Throw That Away	Feature	New	Normal	Določimo ime		11.01.2012 19:33
141	Don't Throw That Away	Feature	New	Normal	Opiši strukturo podakov, ki bodo v osnovni bazi	Aleksander Bešir	11.01.2012 19:35
151	Don't Throw That Away	Feature	New	Normal	Pregled in prijava za štipendije za kratkoročni obisk tujine 2011	David Božjak	30.01.2012 19:56